GeoXpert

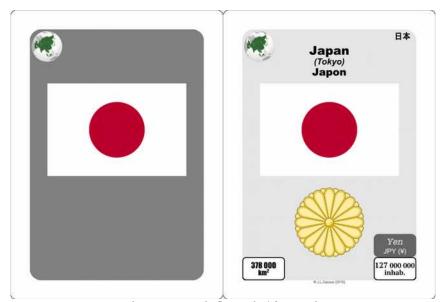


Présentation:

GeoXpert is an original combined alignment and guessing game with collector cards to better know the countries of the World. The principle is simple. From a card which shows a flag, you first guess which country it is. Then you place the card in a line, ranking by area or population.

The basic deck contains 107 cards, each one representing a country. The verso has only the flag and the continent, the recto gives country's name (in English, French and the official languages of the country), capital, currency, area, population, flag and coat of arms.

GeoXpert may be played with 2, 3, 4 or more players. It may be played alone too.



The Japan card: flag-side / facts-side

Action:

Quatre cas de figure sont possibles et on exécute alors les actions du tableau ci-dessous :

For each game, players decide before playing whether they are comparing countries with their area or with their population. The cards form a pile placed between the players, with the flag-side up.

At the start of the game, each player takes 9 cards from the pile and places them in front of him, flag-side up. It is forbidden to see or show the cards facts-side.

One card is taken on the pile and placed in the center of the table facts-side up. It is the starting point of a line. Players then take turns placing a card from their stock in a row on the table between any two other cards, but without revealing its name. The player of the card should guess and say which country it is from the flag and then the card is switched to reveal its characteristics. Four cases are possible:

	Card is well aligned: it stays in place	Wrong alignement: the card is discarded
Country is identified		The player chooses one card from the pile (looking at flag-side only)
Country is not identified	No other action	Tha player takes the first card on the pile

Then, the turn goes to the next player.

Consequently, the cards form a line ordered with increasing area or population, in which the players come successively to place their cards one after each other.



A game in action: what is this country with that yellow-blue-red flag? Where to place it according to its area?

End of the game:

The first player to get rid of all his cards wins.

If multiple players go out in the same round, then everyone else is eliminated from play and each of those players are dealt one more card for another round of play.

If the stock is exhausted before any player has finished, then the winner is the player having the smallest number of cards on stock.